

READING & DISTRICT THURSDAY BAR BILLIARDS LEAGUE

1	Cwmc (A)	5	NO MATCH
2	Swmc	6	Cwmc (B)
3	Fox & Hounds	7	Salisbury Club
4	Admiral (A)	8	Admiral (B)

22-Jun	29-Jun
Shield	Cwmc (A) v Swmc Admiral (A) v Fox & Hounds NO MATCH v Cwmc (B) Salisbury Club v Admiral (B)

06-Jul	13-Jul
Fox & Hounds v Cwmc (A) Swmc v Admiral (A) Admiral (B) v NO MATCH Cwmc (B) v Salisbury Club	Cwmc (A) v Salisbury Club Swmc v Admiral (B) NO MATCH v Fox & Hounds Admiral (A) v Cwmc (B)

20-Jul	27-Jul
Cwmc (B) v Cwmc (A) Salisbury Club v Swmc Admiral (B) v Fox & Hounds NO MATCH v Admiral (A)	Cwmc (A) v NO MATCH Swmc v Cwmc (B) Fox & Hounds v Salisbury Club Admiral (A) v Admiral (B)

03-Aug	10-Aug
Admiral (B) v Cwmc (A) NO MATCH v Swmc Cwmc (B) v Fox & Hounds Salisbury Club v Admiral (A)	Cwmc (A) v Admiral (A) Fox & Hounds v Swmc NO MATCH v Salisbury Club Admiral (B) v Cwmc (B)

17-Aug	31-Aug
Swmc v Cwmc (A) Fox & Hounds v Admiral (A) Cwmc (B) v NO MATCH Admiral (B) v Salisbury Club	Cwmc (A) v Fox & Hounds Admiral (A) v Swmc NO MATCH v Admiral (B) Salisbury Club v Cwmc (B)

07-Sep	14-Sep
Salisbury Club v Cwmc (A) Admiral (B) v Swmc Fox & Hounds v NO MATCH Cwmc (B) v Admiral (A)	Cwmc (A) v Cwmc (B) Swmc v Salisbury Club Fox & Hounds v Admiral (B) Admiral (A) v NO MATCH

21-Sep	28-Sep
NO MATCH v Cwmc (A) Cwmc (B) v Swmc Salisbury Club v Fox & Hounds Admiral (B) v Admiral (A)	Cwmc (A) v Admiral (B) Swmc v NO MATCH Fox & Hounds v Cwmc (B) Admiral (A) v Salisbury Club

05-Oct	12-Oct
Admiral (A) v Cwmc (A) Swmc v Fox & Hounds Salisbury Club v NO MATCH Cwmc (B) v Admiral (B)	Shield Semi-Final

FINALS NIGHT - THURSDAY 19th OCTOBER

Please Note:

There are no matches on Thursday 24th August, This will be used for any matches not played earlier

When any Team has ONLY 4 PLAYERS the following rule shall apply

When one or both teams have only 4 players attending a league match, the draw should be done as follows:

If the home team has 4 players the captain lays out the 4 named cards and the opposing captain draws the players' names.

The names are entered on the score sheet leaving the 4th slot blank.

Then the eligible players are entered into the redraw where the name drawn goes into the 4th game, and the break in that game is forfeit.

If the away team has 4 players the captain lays out the 4 named cards and the opposing captain draws the player's names.

The names are entered on the score sheet this time leaving the 5th slot blank.

Then the eligible players are entered into the redraw where the name drawn goes into the 5th game and that break is forfeit.

In the event that both teams have 4 players the redrawn players for both teams will go into the 5th game.

That game will then be equal breaks after the captains have tossed a coin for choice of initial break.